

# Walkthrough Settings

Properties

Walkthrough

Walkthrough: first\_t Edit Type

**Graphics**

Detail Level	Medium
Parts Visibility	Show Original
Visibility/Graphi...	Edit...
Graphic Display...	Edit...
Discipline	Architectural
Default Analysis...	None
Visible In Option	all
Sun Path	<input type="checkbox"/>

**Identity Data**

View Template	<None>
View Name	first_64
Dependency	Independent
Title on Sheet	

**Extents**

Crop Region Vis...	<input checked="" type="checkbox"/>
Far Clip Active	<input checked="" type="checkbox"/>
Far Clip Offset	40' 0"
Section Box	<input type="checkbox"/>
Crop View	<input checked="" type="checkbox"/>

**Camera**

Rendering Setti...	Edit...
Locked Orientat...	<input type="checkbox"/>
Perspective	<input checked="" type="checkbox"/>
Camera Position	Explicit

**Phasing**

Phase Filter	Show All
Phase	New Constru...

**Other**

Walkthrough Fr...	300
-------------------	-----

Properties help Apply

Camera: Walkthrough: first\_64

Graphic Display Options

Model Display

Style: Shaded

Show Edges

Transparency: 0

Silhouettes: <none>

Shadows

Cast Shadows

Show Ambient Shadows

Lighting

Photographic Exposure

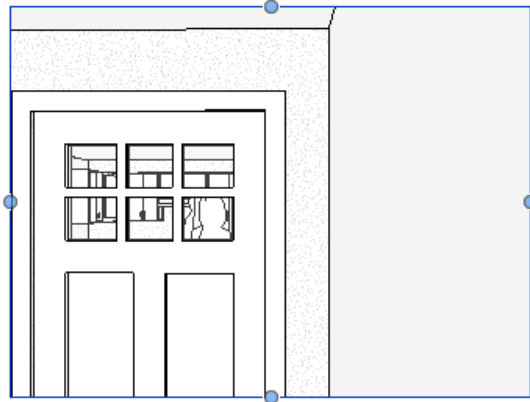
Background

Save as View Template...

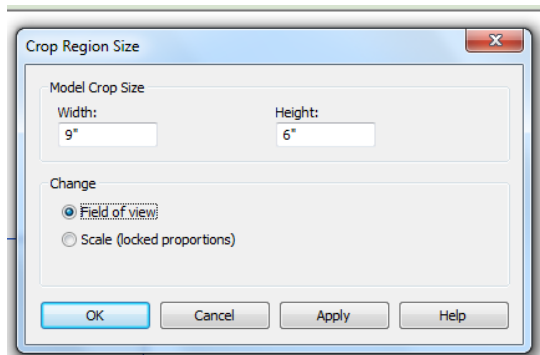
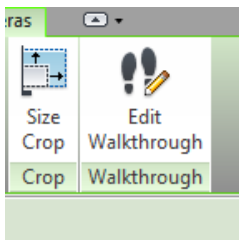
OK Cancel Apply



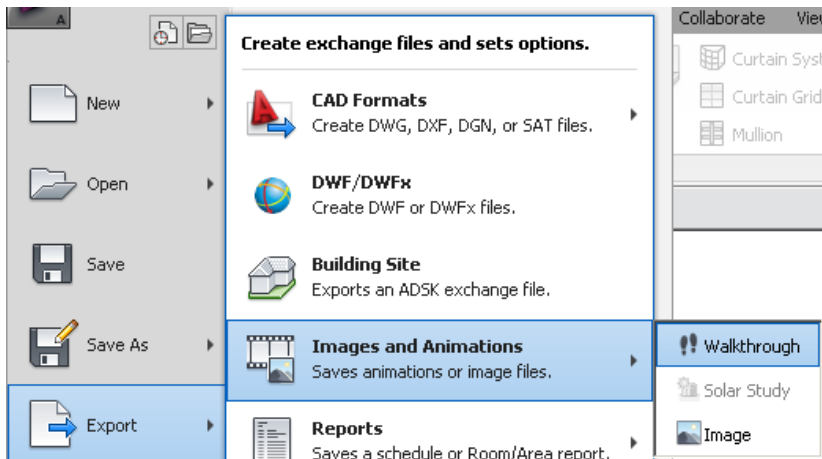
Click on the Walkthrough window (below)

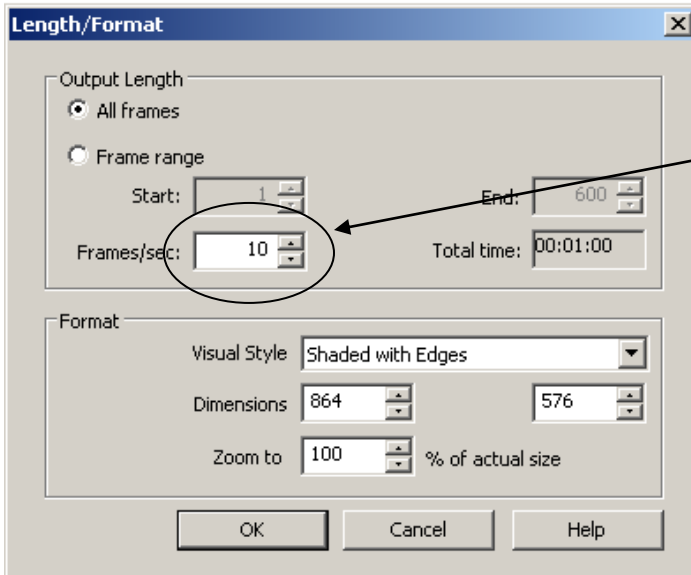


Click on Size Crop → 9" X 6"



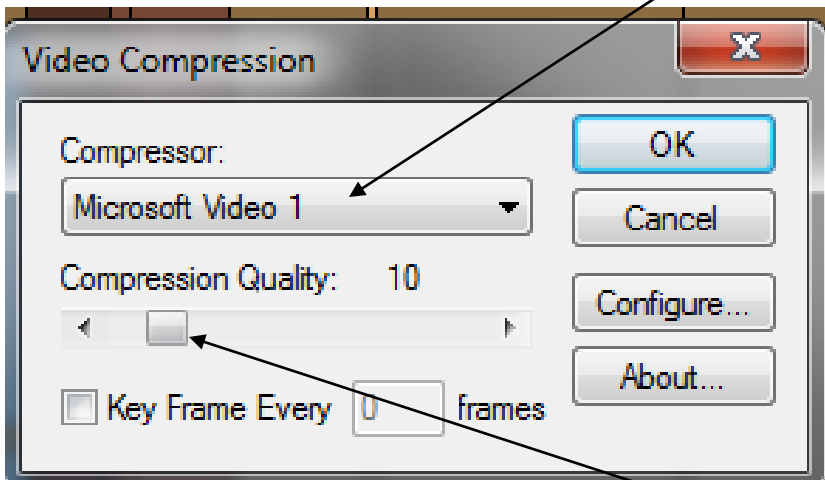
Go to **Application Menu > Export > Images and Animations > Walkthrough**





Change **Frames** to 10

Choose **Microsoft Video**



Change **Compression Quality** to 10

Save File in your **H Drive**

**Repeat the process for the Second Floor!!**